

Shadow Tactics — Voice Commands

Patience and silence are the tools of the shinobi. Echo Control lets you direct your team with a whisper — select a character, choose their ability, and let them move without you ever breaking concentration. The enemy won't hear a thing.

NOW / KILL variants: inside Shadow Mode you can queue actions for each character. Say any ability followed by now to queue it, or kill to execute it immediately the moment Shadow Mode fires. Example: katana now, katana kill.

CHARACTERS

Choose who you're controlling. The game switches focus instantly. You can also jump the camera to any character without selecting them — useful for scouting positions before committing to a plan.

Say	Action
all of you · everyone · whole team · all characters · group all · all the ninjas · full squad · bring everyone · assemble	Select All (SEQUENCE (9 steps))
hayato · select hayato · switch to hayato · play as hayato · ninja · the ninja	Select Hayato (1)
yuki · select yuki · switch to yuki · play as yuki · little girl · the girl	Select Yuki (2)
mugen · select mugen · switch to mugen · play as mugen · big boy · the big one	Select Mugen (3)
aiko · select aiko · switch to aiko · play as aiko · lady · the lady · geisha	Select Aiko (4)
takuma · select takuma · switch to takuma · play as takuma · old one · old man · the old man	Select Takuma (5)
go to hayato · camera hayato · find hayato · go to ninja · camera ninja · find ninja	Goto Hayato (1 x2)
go to yuki · camera yuki · find yuki · go to little girl · camera little girl · find little girl	Goto Yuki (2 x2)
go to mugen · camera mugen · find mugen · go to big boy · camera big boy · find big boy	Goto Mugen (3 x2)
go to aiko · camera aiko · find aiko · go to lady · camera lady · find lady	Goto Aiko (4 x2)
go to takuma · camera takuma · find takuma · go to old one · camera old one · find old one	Goto Takuma (5 x2)

HAYATO

The fast-moving ninja. His abilities rely on close-range precision and distraction.

Say	Action
katana · blade · melee	Katana (A)
shuriken · throw shuriken · shoot shuriken · ranged · star	Shuriken (S)
takedown · grab · silent kill · silent takedown · take down · hide down · knock out	Takedown (Y)
rock · throw rock · stone · throw stone · distract · create distraction	Rock (D)
katana now	Katana Now (SEQUENCE (2 steps))
katana kill	Katana Kill (SEQUENCE (2 steps))
shuriken now	Shuriken Now (SEQUENCE (2 steps))
shuriken kill	Shuriken Kill (SEQUENCE (2 steps))
rock now · stone now · distract now	Rock Now (SEQUENCE (2 steps))
action now	Action Now (SEQUENCE (2 steps))
action kill	Action Kill (SEQUENCE (2 steps))

YUKI

The nimble trapper. Best used to lure enemies into position before the others strike.

Say	Action
knife	Knife (A)
whistle · use whistle · signal	Whistle (D)
trap · set trap · place trap	Trap (S)
knife now	Knife Now (SEQUENCE (2 steps))
knife kill	Knife Kill (SEQUENCE (2 steps))
trap now	Trap Now (SEQUENCE (2 steps))
whistle now	Whistle Now (SEQUENCE (2 steps))

MUGEN

The brawler. He can take on groups, hurl bodies, and create chaos where needed.

Say	Action
sword	Sword (A)

Say	Action
storm blades · storm katana · two blades · two katanas · storm	Storm (S)
sake · use sake · drunk · cycle	Sake (D)
throw body · throw bodies · body throw	Throw Body (A)
throw barrel · barrel · toss barrel · barrel throw	Throw Barrel (A)
katana lift · katana grab · katana hold · katana pick up · blade lift · blade grab · blade hold · blade pick up · sword lift · sword grab · sword hold · sword pick up · knife lift · knife grab · knife hold · knife pick up · melee grab · melee hold · melee lift · melee pick up · attack grab · attack hold · attack lift · attack pick up	Weapon Grab (SEQUENCE (2 steps))
sword now	Sword Now (SEQUENCE (2 steps))
sword kill	Sword Kill (SEQUENCE (2 steps))
storm now	Storm Now (SEQUENCE (2 steps))
storm kill	Storm Kill (SEQUENCE (2 steps))
throw body now	Throw Body Now (SEQUENCE (2 steps))
throw body kill	Throw Body Kill (SEQUENCE (2 steps))
throw barrel now	Throw Barrel Now (SEQUENCE (2 steps))
throw barrel kill	Throw Barrel Kill (SEQUENCE (2 steps))
sake now · cycle now	Sake Now (SEQUENCE (2 steps))

AIKO

The infiltrator. Her disguise and powder make her the ideal setup character.

Say	Action
attack · punch	Attack (A)

Say	Action
powder · use powder · blind	Powder (S)
disguise · use disguise · go undercover · dress up	Disguise (D)
attack now	Attack Now (SEQUENCE (2 steps))
attack kill	Attack Kill (SEQUENCE (2 steps))
powder now	Powder Now (SEQUENCE (2 steps))
disguise now	Disguise Now (SEQUENCE (2 steps))

TAKUMA

The sniper. He controls the field from a distance — pair him with Aiko or Hayato to set up clean long-range eliminations.

Say	Action
sniper · rifle · take aim · sniper rifle	Sniper (A)
grenade · throw grenade · use grenade · bomb · frag · nade	Grenade (S)
pistol · gun · use pistol	Pistol (F)
tanuki · decoy · use decoy	Tanuki (D)
tanuki howl · howl · noise · bark	Tanuki Howl (T)
sniper now	Sniper Now (SEQUENCE (2 steps))
sniper kill	Sniper Kill (SEQUENCE (2 steps))
grenade now	Grenade Now (SEQUENCE (2 steps))
pistol now	Pistol Now (SEQUENCE (2 steps))
pistol kill	Pistol Kill (SEQUENCE (2 steps))

SHADOW MODE

The signature mechanic. Pause the action, assign one queued ability to each character, then trigger them all simultaneously with a single word.

Say	Action
shadow mode · plan · planning mode · coordinate · go night · enter shadow mode	Shadow Mode (SHIFT)
execute · strike · all at once · now · all strike	Shadow Execute (ENTER)

DIRECT KEYS

A fallback layer for abilities not covered by named commands. If an ability has no dedicated voice trigger, call it by its key.

Say	Action
press a · key a	Press A (A)
press s · key s	Press S (S)
press d · key d	Press D (D)
press f · key f	Press F (F)
press g · key g	Press G (G)
press t · key t	Press T (T)
press one · key one	Press 1 (1)
press two · key two	Press 2 (2)
press three · key three	Press 3 (3)
press four · key four	Press 4 (4)
press five · key five	Press 5 (5)
press q · key q · press cue	Press Q (Q)
press b · key b	Press B (B)
press w · key w · press double u	Press W (W)
press e · key e	Press E (E)

GAME

General game controls — saving, loading, and awareness tools that apply to any character at any time.

Say	Action
go · to go · yes	Action (MOUSE_LEFT)
run · fast · rush · sprint	Action Double (MOUSE_LEFT x2)
stop · drop · drop it · watch · focus · scan · check vision · enemy vision	Stop (MOUSE_RIGHT)
crouch · up · down · get down · get up · hide · space · duck · get low	Crouch (SPACE)
control · hold · use mode · pick up · lift · group · go with	Use Mode (CTRL (hold))
action	Action Key (A)
heal · heal up · use heal · bandage · patch up · first aid · medkit · recover · mend	Heal (G)
highlight all · show enemies · reveal all · highlight · show all enemies	Highlight (H)
whos watching · who is watching · watching · look around · check area	Whos Watching (MOUSE_RIGHT (hold 1000ms))

Say	Action
mission log · objectives · show objectives · mission objectives · goals	Mission Log (B)
cancel · abort · never mind · back out · forget it · escape · nonono	Cancel (ESCAPE)
pass · pass scene · pass cutscene · pass video · skip this	Skip (SPACE (hold 2000ms))
quick save · save game · save progress · save now · save	Quick Save (F5)
quick load · load game · reload save · load last save · load	Quick Load (F8)